B.Sc.- I (CBCS Pattern) Sem-I

USCST02 - Computer Science Paper-II : Programming Techniques & Introduction to 'C'

	Pages : ne : Thr	1 ree Hours * 2 2 1 2 *	GUG/W/22/11547 Max. Marks : 50
	Note	 All questions are compulsory and carry equal marks. Draw neat and labelled diagrams wherever necessary. Avoid vague answers and write answers relevant and specific 	c to questions only.
		Either:	
1.	a)	Explain Machine Language in detail?	5
	b)	Explain in compilation process.	5
		OR	
	c)	Enlist advantages of Assembly language.	5
	d)	Explain characteristics of good programming language.	5
		Either:	
2.	a)	Discuss conceptual development of solution.	5
	b)	Explain complexity of algorithm with suitable example.	5
		OR	
	c)	What is problem analysis? Explain.	5
	d)	Explain any five symbols used in flowchart.	5
		Either:	
3.	a)	List the rules for naming variable names.	5
	b)	What is type casting? Explain.	5
		OR	
	c)	Explain primary data type used in C language.	5
	d)	Explain arithmetic operator used in C language.	5
		Either:	
4.	a)	Distinguish between entry control loop and exit control loop.	5
	b)	Write a program in C to print the numbers from 11 to 22.	5
	,	OR	
	c)	Explain if – else statement with syntax and example.	5
	d)	Write a program in C to perform addition of two numbers.	5
5.		Attempt all the questions.	
		a) Write a short note on Linker.	2½
		b) What is Flowchart?	$\frac{2^{1/2}}{2^{1/2}}$
		c) Define constant with example.	2½
		d) Write a note on nested if	21/2

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